



An introduction course to the ELT Development Environment

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ELT webpage, VM installation and repositories

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The ELT WEB page

- <https://www.eso.org/~eeltmgr/>
 - ELT DevEnv RELEASE NOTES
 - ELT Linux Installation Guide
 - ELT SVN Usage Guidelines
 - Guide to Developing Software for the ELT



The Linux Installation

- <https://www.eso.org/~eeltmgr/>
- Minimum HW required:
 - 2x CPUs
 - 4GB RAM
 - 100GB disk
 - 1x NIC
- Standard CentOS-7-x86-x86_64-DVD-1708.iso
 - <https://www.centos.org/download/>
 - <ftp://ftp.eso.org/pub/eelt/>
- VirtualBox
 - <https://www.virtualbox.org>

The SVN repositories

- Repository for prototyping:
 - <http://svnhq9.hq.eso.org/p9/>
- Official repository for integration
 - <http://svnhq8.hq.eso.org/p8/>
- Eventually to GIT

ELT Jira projects and the User Dev Environment

SFE, July 2018

JIRA Projects

EELTMGR

- Ticketing system for current ELT DevEnv release
- For tasks of max. 1 day (Helpdesk style)
- Accept email for ticket creation (eeltmgr@eso.org)

ELTDEV

- Stories: new requirements to the ELT DevEnv
- Bugs: report problem in previous delivery
- [Dashboard](#)



ELT DevEnv on Linux

- Hostname convention: elt<**PROJ**><**NN**>
 - PROJ = dev, jen, int, cii....
 - eltint20, eltdev26
- Accounts: eeltdev, eeltmgr, NIS (dev)
- Common RPM : eelt-common*
 - Installed under /eelt/
 - Default pc files
 - Common libraries
 - Basic tools: getTemplate, lmod, too, elt-devenv..





LMOD: ENVIRONMENTAL MODULES SYSTEM

- LMOD: lua based Environment Modules system
 - provide a convenient way to dynamically change the users' environment through modulefiles.
- **Basic commands:**

```
$ module list
```

```
$ module avail
```

```
$ module load package1 package2 ...
```

```
$ module unload package1 package2 ...
```

```
$ module help [package]
```

```
$ module save [collection]
```

```
$ module restore [collection/system]
```

```
$ module show package
```





EELT getTemplate

- Based on Cookiecutter :
 - A command-line utility that creates projects from **cookiecutters** (project templates)
- PRJ_TEMPLATES=/eelt/2.1.1/templates
- Python script getTemplate.py

```
$ ./getTemplate.py -d introot $INTROOT
```

```
$ ./getTemplate.py -f c++-main myFile
```





A very gentle introduction to the ELT Build System and Jenkins CI services

FPE, July 2018



The waf framework

- waf framework: <https://waf.io/>
 - Why not make / cmake / ant / maven / gradle /
 - Need to support many languages for ELT project and desire to have only one build system
 - Python based
 - Tools / Extras can be added using Python language
 - Focuses on expandability
 - Need for multiple language support and multiple tools support
 - Focuses on performance
 - Rebuilds are not based just on timestamp but on hashes of intermediate generated artifacts; parallel by design
 - Dependency management
 - Logging and debugging support

- wscript: build scripts defining configuration, options and build steps
 - Python code
 - Interaction with the waf framework
- Command line execution of phases
 - configure
 - build
 - test
 - install / dist
 - Custom commands



waf: an example

def options(opt):

```
    opt.load('compiler_cxx python pyqt5 ')
```

def configure(conf):

```
    conf.load('compiler_cxx python pyqt5 ')
```

```
    conf.check(header_name='stdio.h', features='cxx')
```

```
    conf.check_python_version((3,5,0))
```

def build(bld):

```
    bld.shlib(source='a.cpp inc/a.h', target='alib', export_includes='inc')
```

```
    bld.program(source='m.cpp', target='app', use='alib')
```

```
    bld.stlib(source='b.cpp', target='foo')
```

```
    bld(features="py pyqt5", source="src/test.py src/gui.ui",
```

```
        install_path="${PREFIX}/play/", install_from="src/")
```



- wscripts are readable and easy but still...
- wtools as a layer for:
 - Simplification for common tasks for users
 - Centralized maintenance and roll-out of new features
 - Easier to enforce certain practices

■ Can reduce script to a single line:

```
from wtools.module import declare_cprogram
declare_cprogram(target="foo", use="bar")
```

- Tasks for primary artifacts and additional ones are created: tests, installation, linting ...

- Based on set on conventions:
 - Directory structure, file positioning, file naming
- Currently supporting:
 - C/C++ program, shared and static library,
 - Python program and package,
 - Qt5 C++ or Python program
 - Java JAR packages.
 - Protoc/RTI DDS C++ compilation
- Custom modules that leverage full waf can be created for specific needs not included in wtools



Directory structure

<package>/<module>/src	# Any source files (incl, headers, mocs etc.)
/src/include/<a>	# public include files in case of C/C++
/resource	# Resources
<i>config/</i>	- contains default configuration files
<i>audio/</i>	- contains sounds, music and other audible files
<i>image/</i>	- contains images and other visual artefacts
<i>model/</i>	- contains models
<i>dictionary/</i>	- contains dictionaries
<i>data/</i>	- contains runtime configuration
/interface	# Interface specifications (IDL, mockups?)
/doc	# non-generated documentation
/test	# unit tests
wscript	# build script



Sample session

■ Online generated documentation:

<http://eeltdev8.hq.eso.org:8080/job/WTools-doc/lastSuccessfulBuild/artifact/html/index.html>

■ Sample project:

<http://svnhq9.hq.eso.org/p9/trunk/EELT/ICS/Prototypes/wtools/test/project>

■ Top level wscript:

➤ declare_project

➤ recurse

➤ requires

- cxx, python, java, qt5, pyqt5, boost, rtidds, protoc,

■ Package level wscript:

➤ declare_package

➤ recurse



Sample session

■ Module level wscript:



[declare_cprogram](#)

C/C++ program

[declare_cshlib](#)

C/C++ shared library

[declare_cstlib](#)

C/C++ static library

[declare_qt5cprogram](#)

Qt5 C/C++ program

[declare_qt5cshlib](#)

Qt5 C++ library

[declare_cprotobuf](#)

C++ protobuf shared (default) or static library

[declare_crtidds](#)

C++ RTI-DDS shared (default) or static library



Sample session

■ Module level wscript:



[declare_jar](#)

Java Archive (jar) library

[declare_config](#)

Configuration only module

[declare_pyprogram](#)

Python program

[declare_pypackage](#)

Python package

[declare_pyqt5program](#)

Python program with Qt5 usage

[declare_pyqt5package](#)

Python package with Qt5 usage

[declare_custom](#)

Custom module (build function must be defined by hand)

Sample session

■ Artefact name

- target

■ Dependencies

- The *use* keyword
- External dependencies and pkg-config

■ Attributes customization

- includes
- export_includes
- cflags / cxxflags

Sample session

■ waf

- --help
- -v (-vv, -vvv)
- --zone=xxx

■ waf configure

- --mode=[release|debug|coverage]
- --pyqt5-pyside2
- --boost-includes , --boost-libs

■ waf list

■ waf build

- -j X

Sample session

■ waf test

- --alltests
- Test output and output files generated

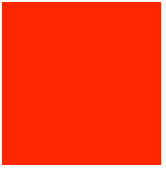
■ waf install

- PREFIX environment variable (during configure!)
- Remember: PATH, LD_LIBRARY_PATH, PYTHONPATH, CLASSPATH

■ waf eclipse

■ waf docs

■ waf clean / distclean

 waf

 --help

 -v (-vv, -vvv)

Jenkins for ELT

- <http://eeltdev8.hq.eso.org:8080/>
- Most of jobs based on “new” concept of pipelines
 - Some plugins (ie. cppcheck) do not support pipelines
 - Some pipelines are split for readability’s sake
 - Definition using Groovy and Pipelines language
 - In the near future may migrate to Jenkinsfile
- Default execution “on commit”
- Current machines setup
 - 1 high speed blade with no RT
 - 1 good hardware with RT
 - To be soon expanded?

■ Standard operations

- Configure
- Build
- Unit test (with or without coverage)
- Integration test (with or without coverage)
- Code linting
- Code checking
- Documentation
- Artifact saving
- Email notification
 - To committer that broke the build
 - To fixed recipient